

Albert Yang

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Education

Carnegie Mellon University

Bachelor of Design – May 2018
Communication & Environments Design
Minor in Human-Computer Interaction
Dean's List, Fall 2015 – Spring 2016

Projects

Koality Time

User Experience, Visual Design – December 2017

Worked with a team to research the overusage of smartphones in social contexts, and designed a prototype of an app that encourages college students to avoid using their phones during hangouts by providing rewards

Weekly Schedule

Generative Design – December 2017

Utilized basil.js and Adobe InDesign to create a generative poster series that visualizes one's day-by-day routine over the course of a week

CMU Design Census

Web Design, Data Visualization – May 2017

Worked with a team to survey alumni from the Carnegie Mellon School of Design, then collaborated to develop a website that includes our findings and analysis, as well as an interactive data tool

Cherry Pick

User Experience, Visual Design – March 2016

Conducted research with two classmates on how students go grocery shopping, and used our findings to create high-fidelity prototypes of an app that connects people through their shopping habits

Experience

Computer Consultant

Pittsburgh, PA – August 2016 – May 2017

Monitored a computer cluster reserved for students in the School of Design, and assisted them with printing and scanning documents

Skills

Design Research

Storyboarding, Wireframing, User Testing, Systems Thinking, Moodboards

Prototyping

HTML5/CSS3, jQuery, processing.js, basil.js, Invision, Sketch

Software

Photoshop, Illustrator, InDesign, AfterEffects